Multimedia

MULTIMEDIA
AND ITS APPLICATIONS

Edited by
AKRAM M. ZEKI

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Application of Multimedia in Learning History Subject

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Introduction

Most students realize that they are not able to score History subject well due to the many facts that they have to remember. They have no choice other than read the History text books again and again in order to pass their examinations. The problem arises when students are not really interested reading the history textbooks thus, this will affect their performance. Most students do not have much interest in reading textbooks to study their subjects. This chapter is about using a multimedia to provide an interactive system that requires students to answer some questions from the system. This multimedia system will be using by Form 1, Form 2 and Form 3 students in Malaysia.

The importance of this multimedia system is to help students get better understanding of the subject by playing this system. This is because the system is not only created using words but with images related with the topics. By providing colourful and interesting animation, students will be enjoying it. The system will work like a multimedia game which is divided according to their level: PMR Form 1, Form 2, and Form 3 students. Other than students, teachers also can use it as a tool for teaching purposes in class. This will make students not to easily get bored during classes. At the same time, they will be actively involved in answering the questions. As an alternative, teacher can also use this multimedia system