



MULTIMEDIA AND ITS APPLICATIONS

Edited by

AKRAM M. ZEKI



IIUM
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Contents

| | |
|------------------------|-------------|
| <i>Preface</i> | <i>xiii</i> |
| <i>Acknowledgement</i> | <i>xv</i> |
| <i>Introduction</i> | <i>xvii</i> |

PART I – OVERVIEW OF MULTIMEDIA

| | | |
|-----------|--|----|
| Chapter 1 | Fundamentals of Multimedia <i>Akram M. Zeki</i> <i>Maimona J. Badi</i> <i>Adamu Abubakar</i> | 1 |
| Chapter 2 | Malaysian Multimedia Content Industry <i>Maimona J. Badi</i> <i>Akram M. Zeki</i> | 24 |
| Chapter 3 | Multimedia and its Relevance to Education <i>Akram M. Zeki</i> <i>Maimona J. Badi</i> <i>Chiroma Haruna</i> | 41 |
| Chapter 4 | Elements of Multimedia on the Internet <i>Akram M. Zeki</i> <i>Maimona J. Badi</i> | 53 |

PART II – TEXT

| | | |
|-----------|--|----|
| Chapter 5 | Text in Multimedia <i>Adamu A. Ibrahim</i> <i>Zeeshan Bhatti</i> <i>Akram M. Zeki</i> | 64 |
| Chapter 6 | Arabic Text <i>Mustafa Abuzaraida</i> <i>Akram M. Zeki</i> | 73 |

Contents

PART III – IMAGE

| | | |
|-----------|---|-----|
| Chapter 7 | Digital Graphic Image <i>Zeeshan Bhatti</i> <i>Asadullah Shah</i> | 93 |
| Chapter 8 | Image Data Types <i>Zeeshan Bhatti</i> <i>Asadullah Shah</i> | 102 |

PART IV – AUDIO

| | | |
|------------|--|-----|
| Chapter 9 | Audio File Formats <i>Mohammed Saleh Atoum</i> <i>Ala Abdulsalam Soliman Alarood</i> | 115 |
| Chapter 10 | Practices of Handling Audio <i>Adamu Ibrahim</i> <i>Asadullah Shah</i> <i>Akram M. Zeki</i> | 126 |

PART V – VIDEO

| | | |
|------------|--|-----|
| Chapter 11 | Video <i>Adamu Ibrahim</i> <i>Zeeshan Bhatti</i> <i>Akram M. Zeki</i> | 139 |
|------------|--|-----|

PART VI – COMPUTER GRAPHICS

| | | |
|------------|---|-----|
| Chapter 12 | Introduction to Computer Graphics <i>Akram M. Zeki</i> | 149 |
|------------|---|-----|

Contents

PART VII – APPLICATION OF MULTIMEDIA

| | | |
|------------|---|-----|
| Chapter 13 | Application of Multimedia in Digital Watermarking <i>Akram M. Zeki</i> | 159 |
| Chapter 14 | Application of Multimedia in Language Self-Learner <i>Athifah Nafhah Nooh</i> <i>Aisha Hassan A. Hashim</i> <i>Akram M. Zeki</i> | 178 |
| Chapter 15 | Application of Multimedia in Learning History Subject <i>Fatin Nudra Syafiqah A. Halim</i> <i>Akram M. Zeki</i> | 185 |
| Chapter 16 | Application of Multimedia in Teaching Hajj <i>Hafizuddin Isa</i> <i>Akram M. Zeki</i> | 192 |
| Chapter 17 | The High Impact of Using Multimedia in Enhancing Education in Schools <i>Hana J. Badi</i> <i>Akram M. Zeki</i> | 198 |

Chapter 15

Application of Multimedia in Learning History Subject

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Introduction

Most students realize that they are not able to score History subject well due to the many facts that they have to remember. They have no choice other than read the History text books again and again in order to pass their examinations. The problem arises when students are not really interested reading the history textbooks thus, this will affect their performance. Most students do not have much interest in reading textbooks to study their subjects. This chapter is about using a multimedia to provide an interactive system that requires students to answer some questions from the system. This multimedia system will be using by Form 1, Form 2 and Form 3 students in Malaysia.

The importance of this multimedia system is to help students get better understanding of the subject by playing this system. This is because the system is not only created using words but with images related with the topics. By providing colourful and interesting animation, students will be enjoying it. The system will work like a multimedia game which is divided according to their level: PMR Form 1, Form 2, and Form 3 students. Other than students, teachers also can use it as a tool for teaching purposes in class. This will make students not to easily get bored during classes. At the same time, they will be actively involved in answering the questions. As an alternative, teacher can also use this multimedia system