ADVANCEMENT IN E-LEARNING
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THE HIGH IMPACT OF USING ANIMATION IN ENHANCING EDUCATION IN SCHOOLS

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ABSTRACT

Educating children by using the right and appropriate way is one of the most important things that we should take care of. Traditional way of teaching is no longer useful or enough to deliver information to the students nowadays. That happens due to the new technologies that rise in our life each day. Enhancing education by using new technologies is one solution to provide better understanding for students and more comfort for teachers.

Keywords: Children education, teaching, multimedia, animation.

INTRODUCTION

Multimedia technologies are very attractive and interactive especially animation. It grabs users’ attention, presents things in a new way and helps in making students concentrate more while in the classroom. Besides, children nowadays are used to using computers, playing games and using many electronic devices besides watching cartoons. It is a suggested idea to study what kids mostly use to and what really attract them and grabs their attention and then use the same method in presenting information to them.

ANIMATION: CAN IT FACILITATE?

In education there are many ways of delivering the information to the students. Supporting the learning aspect with new technologies is very important. But the significant point among that is to make sure that the technology used is efficient and useful.

Teachers should always think of new ways and learn about new technology to support their teaching in the classroom and to help the students to better understand. According to (STEMLER, L. K., 1997) "Educators should have access to appropriate ways to design software packages that will take advantage of multimedia capabilities without losing the focus on the user's needs or the content being presented".

Since nowadays computers are mostly available in every house and most of the children use it for entertaining, the researcher inspired the idea of educating students throughout animation technology from that perspective.