# HUMAN BEHAVIOUR RECOGNITION, IDENTIFICATION, AND COMPUTER INTERACTION

Edited by

Othman Omran Khalifa, B.Sc., M.Sc., Ph.D., International Islamic University Malaysia

**Shihab A. Hameed,** B.Sc., M.Sc., Ph.D., International Islamic University Malaysia

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**IIUM PRESS** 

INTERNATIONAL ISLAMIC UNIVERSITY MALAYSIA

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### Published by: IIUM Press International Islamic University Malaysia

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Cataloguing-in-Publication Data Perpustakaan Negara Malaysia

ISBN: 978-967-418-156-7

Member of Majlis Penerbitan Ilmiah Malaysia – MAPIM (Malaysian Scholarly Publishing Council)

Printed by:

**IIUM PRINTING SDN. BHD.**No. 1, Jalan Industri Batu Caves 1/3
Taman Perindustrian Batu Caves
Batu Caves Centre Point
68100 Batu Caves
Selangor Darul Ehsan

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### Chapter 15

### **Human Path Detection: A Review**

Imran Moez Khan<sup>1</sup>, Othman O. Khalifa<sup>1</sup>, Yusof Zaw Zaw<sup>1</sup>, Sheroz Khan and Lai Weng Kin<sup>2</sup>

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### 15.1 Introduction

A path analysis component is required to perform two operations as shown in Figure..1. The first process that needs to be conducted is to extract commonly used paths from a training set of lengthy video sequences; and the second is to compare new paths with this training database of extracted paths. Path extraction or path detection refers to the grouping of similar object trajectories in video sequences and generating a path. Intuitively, a path will represent an average of a set of similar trajectories. There are two problems associated with path extraction:

- 1. Finding the extent of similarity between trajectories in order to check if they can be grouped together into one path.
- 2. Averaging the similar trajectories into a path, so that the path is representative of the trajectories which it is comprised of, or which it represents.

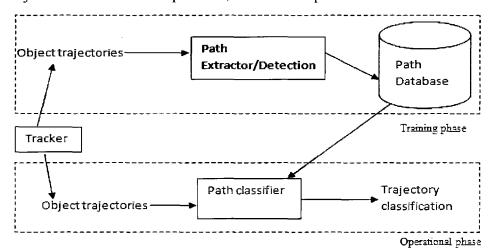


Figure 15.1: Path analysis components