Multimedia Encryption, Transmission and Authentication

Edited by

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Contents

		Page No.
	Part I- Multimedia Encryption and Transmission	
Chapter 1	Image and Video Coding Techniques	2
Chapter 2	Video Coding: MPEG standards Othman O. Khalifa, Sinzohabwira Issa and Muhammad Umar Siddiai	7
Chapter 3	H.264/Advance Video Coding Standard Othman O. Khalifa, Sinzobakwira Issa and Aisha-Hassan Abdulla	16
Chapter 4	Development of Scalable Video Compression algorithm <i>Othman O. Khalifa, Sinzobakwira Issa and Mohamed Abomhara</i>	22
Chapter 5	Video Encryption Using Computation between H.264/AVC and AES Encryption Algorithm Mohamed Abombara Omar Zakaria and Othman O. Khalifa	29
Chapter 6	Selective Video Encryption Algorithm Based on H.264/AVC and AES Mohamed Abomhara Omar Zakaria and Othman O. Khalifa	39
Chapter 7	Scalable Video Coding: A Review Haris Al Oodri Maarif. Teddy Surva Gunawan. Othman O. Khalifa	56
Chapter 8	JSVM Reference Software Haris Al Oodri Maarif. Teddy Surva Gunawan. Othman O. Khalifa	71
Chapter 9	Fast Mode Decision Algorithm Haris Al Oodri Maarif, Teddy Surva Gunawan, Othman O. Khalifa	78
Chapter 10	An Overview of Scalable Video Streaming Mohammed Abumuala, Othman Khalifa and Aisha-Hassan A. Hashim	88
Chapter 11	A Survey on Video Segmentation for Real-Time Applications Haris Al Qodri Maarif, Sara Bilal, Teddy Surya Gunawan, Othman O. Khalifa	100
Chapter 12	H.264/AVC Video Coding Tools and Functions Sinzobakwira Issa, Othman O. Khalifa and Aisha-Hassan Abdulla	107
Chapter 13	Speech Coding Techniques and Algorithms Liban A. Kassim, Othman O. Khalifa, Teddy S. Gunawan	116
	Part II- Digital Watermarking	
Chapter 14	Digital Watermarking: An Overview Othman O. Khalifa and Yusnita hinti Yusof	135
Chapter 15	Digital Watermarking : Related work Othman O. Khalifa and Yusnita binti Yusof	143
Chapter 16	Digital Watermarking Techniques and Methodologies Othman O. Khalifa and Yusnita binti Yusof	150
Chapter 17	Wavelet Transform for Digital Images Watermarking Othman O. Khalifa, Yusnita Yusof	156
Chapter 18	Wavelet Digital Watermarking System Design and Performance Evaluation Othman O. Khalifa and Yusnita binti Yusof	166
Chapter 19	An Improved Wavelet Digital Watermarking Software Implementation Othman O. Khalifa and Yusnita binti Yusof	175

Chapter 20	Adaptive Digital Watermarking System for Authentication of Intellectual Properties	182
	Rashidah F. Olanrewaju, Azizah Abd Manaf and Akram Zeki	
Chapter 21	An Evaluation of Transform Domain Watermarking and its application to Intellectual Properties of images	192
	Rashidah F. Olanrewaju, Othman O Khalifa, Aisha Hassan Hashim, A.A. Aburas and Akram Zeki	
Chapter 22	Applications of Digital Watermarking: Current and Future Trends Othman O. Khalifa and Yusnita binti Yusof	198
Chapter 23	State-Of-The-Art Digital Watermarking Attacks Othman O. Khalifa and Yusnita binti Yusof	204
Chapter 24	Performance evaluations of Digital Watermarking System Yusnita binti Yusof and Othman O. Khalifa	215
	Part-III Multicast Transmission	
Chapter 25	Classifications Of Multicast Routing In Mobile Ad Hoc Networks Mohammad Qabajeh, Aisha-Hassan A. Hashim, Othman O. Khalifa and Liana Qabajeh	221
Chapter 26	Qualitive study on Multicast Routing Protocols In Manets Mohammad Qabajeh, Aisha-Hassan A. Hashim, Othman O. Khalifa and Liana Qabajeh	228
Chapter 27	Issues In Location-Based Multicast Routing In Manets Mohammad Qabajeh, Aisha-Hassan A. Hashim, Othman O. Khalifa and Liana Oabaieh	235
Chapter 28	Multicasting Challenges In Wireless Mesh Networks M. L. Sanni, A. A. Hashim, F. Anwar and J. I. Daoud	241
Chapter 29	Mobility Management In Multicast Environment M. L. Sanni A. A. Hashim A. W. Naji and G. S. M. Ahmed	249
Chapter 30	Multicast Security: Issues and Solutions Mohammad Oabaieh Aisha-Hassan A Hashim and Othman O Khalifa	257
Chapter 31	Real-time MPEG-4 transmission over Wireless LAN Abdirisaq Mohammed Jama and Othman O. Khalifa	263

Chapter 24

Performance Evaluations of Digital Watermarking System

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24.1Introduction

A properly designed and implemented watermarking system needs to be evaluated of its performance so that it can be compared with other systems designed for the same purpose using the same conditional/experimental parameters. Muharemagic and Furht (2003) stated that by definition, watermarking is a technique for embedding a watermark into a cover image imperceptibly and robustly. Therefore a quality of a new or improved watermarking system can be measured by evaluating these two properties.

24.2 Watermark Imperceptibility

Watermark imperceptibility can be assessed either through subjective human observations or using distortion measures. It can be expressed either as fidelity or quality measure. Fidelity represents a measure of similarity between the original and watermarked image, while quality represents an independent measure of its acceptability.

Human's eyes are the most usable to test and measure fidelity and quality. Developed by psychophysics, its goal is to determine relationship between the physical world and people's subjective experience of that world. Variations of tests which are based on human's judgements are possible, and more information about it can be found in (Cox et al., 2002). These subjective tests can provide very accurate measure of perceptibility of an embedded watermark. However, they can be very costly as they can not be easily repeated or automated.

Another alternative is based on measuring distortion caused by embedding a watermark. This distortion can be represented as a measure of difference or distance between the original and the watermarked signal. Two commonly used measures are the Mean Squared Error (MSE) function and the Peak Signal to Noise Ratio (PSNR). The MSE between the original image, I_o and watermarked image, I_w is defined as:

$$MSE = \frac{1}{N} \sum_{j,k} (I_o[j,k] - I_w[j,k])^2$$
(24.1)