The use of video-based interventions to teach activity of daily living to children with autism spectrum disorder–scoping review

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ABSTRACT

The study aimed to delve into the successful implementation of Video-Based Intervention (VBI) in improving activity of daily living skills (ADL) among children with autism spectrum disorder (ASD). Three primary electronic databases were utilised to perform this review: WOS, Scopus and Google Scholar. The process primarily used the research methodologies by Arksey and O'Malley as a framework. In the course of performing the scoping review, three themes emerged: firstly, a wide range of VBI techniques can be employed to enhance the skills of children with ASD; secondly, when VBI is coupled with adequate implementation support specifically tailored for children with ASD, it can effectively improve their daily living abilities. Essentially, the findings of this study support that VBI implementations can promote desired skills in ADL among children with ASD. Furthermore, additional implementation support complements video modeling, improving skill acquisition in ASD. This research enhances the existing knowledge base dedicated to enhancing the quality of life for children with ASD, providing valuable insights for educators, clinicians, and families involved in their care.

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1. INTRODUCTION

Autism spectrum disorder (ASD) is a neurodevelopmental disorder that affects speech, behaviour, and social skills and usually appears in infancy [1]. ASD is estimated to be 1.6 per 1,000 children in Malaysia [2] and 14.7 per 1,000 eight-year-olds in the US, indicating a growing tendency [3]. ASD children benefit from early intervention. Human brain development after birth depends on genetic programming and extrinsic events [4], [5]. The highest neuroplastic phase is birth to age three due to fast synapse development [5], [6]. Early detection and management improve cognitive and behavioural results compared to later diagnoses [6], [7]. Early diagnosis improves preschool verbal and general cognition, boosts inclusive classroom enrollment, and minimises the need for continued care [4], [6], [7]. Early diagnosis also enables early intervention, improving results [4], [6]. Children with ASD's quality of life can be significantly enhanced with activity daily living (ADL) intervention, which is crucial to independence [8]. To guarantee effective intervention, addressing numerous parts of their everyday lives and prioritising skills based on their final functioning can assist in choosing the best objectives [9], [10].

Video-based interventions (VBI) draw inspiration from Albert Bandura's social learning theory, utilising video models to facilitate skill acquisition [11]. Bandura emphasised that children learn by observing

and imitating behaviour and have the potential to be intrinsically motivating and captivating [12]. Within the context of ASD, children frequently demonstrate superior visual perception, enabling them to process visual information more rapidly than auditory stimuli [13]. Thus, visual information is a preferred learning strategy for this target group [14]. Video modelling interventions encompass various approaches, including video modeling (VM), video self-modeling (VSM), point-of-view modeling (POV), video prompting (VP), video feedback (VF), and computer-based video instruction (CBI) [15].

Video modelling (VM) offers several practical advantages, such as it can targeting a wide range of skills and standardising training protocols [16], [17]. Furthermore, VM promotes generalisation from training by showing the skills in natural settings rather than simulated ones [18]. The accessibility of portable devices like mobile phones and tablets allows videos to be viewed anytime and anywhere [17]. Video models also enable children with ASD to repeatedly perform behaviours accurately, facilitating learning of desired actions with minimal modifications [19]. Video modeling effectively influences behavior and skill acquisition across a spectrum of domains, including social interaction, perspective-taking, play, self-help tasks, and academics [14], [20], [21]. However, some argue that VBIs may be ineffective, especially for children who struggle with imitation [22], [23]. Thus, to ensure successful VBI outcomes, pre-intervention imitation skill intervention should be carried out [23], [24]. Despite some attempts to review video modelling for personal care skills in children with ASD, limited focus has been placed on specific age groups, particularly early childhood. Thus, the present study aims to conduct a rigorous scoping review to explore existing literature and address the implementation of VBI in teaching ADL to children with ASD, focusing on two research questions: a) What kinds of VBI can be applied to teach ADL to children with ASD? b) What appropriate implementation supports can be used to improve ADL in children with ASD?

2. METHOD

2.1. Research design

A scoping review was used to learn how VBI can enhance ADL for children with ASD. This method methodically reviews domain-specific literature to help grasp the topic [25], [26]. Scoping reviews are essential for examining specific fields' breadth and depth [25] but do not require thoroughly analysing the evaluated papers' methods and results [25]–[27]. This study chose the [25] methodological framework to examine the depth, breadth, and features of literature on VBI's implementation in boosting ADL for children with ASD. However, the study won't detail the conclusions, but this study helped visualise the vast amount of relevant materials on this fascinating topic [25]. As indicated by [28], this study examined each stage of [25] methodological approach and suggested improvements. Summary of the steps taken in this study Figure 1.

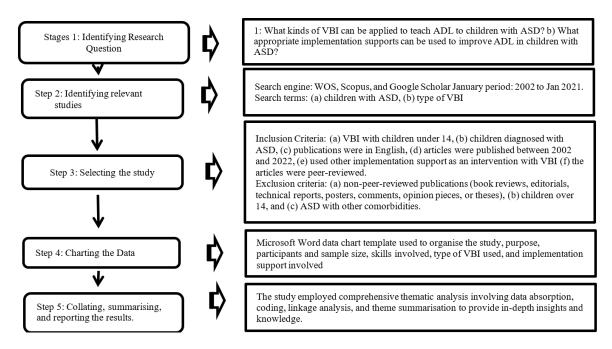


Figure 1. Arksey and O'Malley's framework stages for conducting a scoping review

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3. FINDINGS

The initial search yielded 636 articles, with four duplicates removed. After reviewing the titles and abstracts, certain articles were excluded, and the remaining ones were subjected to a full-text evaluation. During the evaluation process, another 566 articles were removed from the evaluation because they did not match the inclusion criteria. 66 full-text articles were assessed, and after proper title screening, abstract screening, and content screening, only nine articles were included in the review. The selected articles' summarization processes are visually presented in Figure 2.

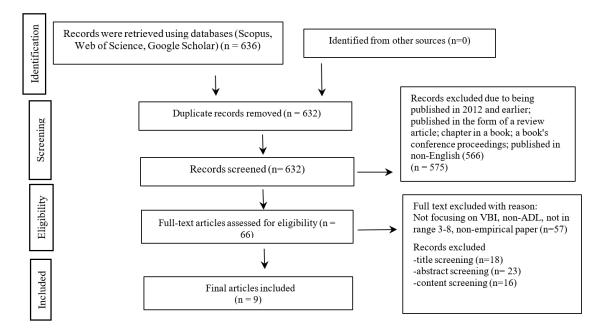


Figure 2. Articles selection processes using PRISMA Flow Diagram

3.1. Participants' background and skills involved

The studies highlight the effectiveness of VBI in improving ADL in children with ASD across various ages and settings. [29] teach multiple skills, such as making orange juice and table setting to three 5-year-old children with ASD, [30] focused on teaching hand-washing skills to three boys aged 3 to 5 in a school setting, [31] taught meal preparation to a 4-year-old boy with ASD in his home setting, [32] worked with 8 school-aged children to improve various daily living skills using point-of-view video modelling with an iPad, [33] enhanced oral hygiene practices in 18 children in a home setting [34] and [35] taught toileting skills to boys with ASD using video self-modelling and point-of-view modelling with various forms of reinforcement, [36] taught toilet training skills to a 4-year-old boy with ASD using video modelling in a home setting. Finally, a study [37] conducted at home with three 5-year-old children taught shoe-tying using video prompting and backward chaining. The children received verbal praise and physical rewards as positive reinforcement during the training.

3.2. Various kinds of VBI can be applied to enhance children's skills

Research shows that VBI enables ASD children to improve functional daily abilities. Customised video modelling interventions helped children with ASD gain skills in all three domains, even after the post-video phase and 1-month follow-up [30]. Additionally, iPad point-of-view video modelling can improve task performance over six weeks in children with ASD by teaching self-help skills [32], [31] utilised point-of-view video modelling to teach 4-year-old children how to prepare and serve himself Weetbix and clean up afterwards. The skill was subsequently transferred to various foods and situations.

Video modelling enhanced plaque index scores by blind clinical examiners at baseline, midpoint, and endpoint for ASD children in an oral hygiene trial [33], [34] discovered that video self-modelling and point-ofview modelling helped ASD children learn toileting. These were kept for four weeks and moved. Video selfmodelling and point-of-view modelling helped boys with ASD learn toileting skills, which they kept 3-4 months later [35]. Video modelling helped [36] educate dressing, toileting, and flushing. Study in [37] used video prompting techniques to teach children how to tie their shoes and found that they retained the knowledge even a week later. Another research [29] used instructional video modelling to educate children with ASD on how to make orange juice, prepare a letter for sending, and clean a fishbowl. Overall, instructional video modelling improved skill acquisition in all four categories beyond the post-video phase and 1-month follow-up.

The findings suggest that internet-based interventions can be a promising approach to improving oral hygiene outcomes in children with ASD [33]. The studies showed improvements in oral hygiene outcomes in both the intervention and control groups, with larger effect sizes observed in the intervention group. This suggests that internet-based interventions can effectively improve oral hygiene outcomes in children with ASD and may be an alternative approach to traditional intervention methods. The studies showed that intervention packages could effectively teach functional skills to children with ASD. The intervention packages effectively taught the behaviours necessary for successful and independent toileting, dressing, sitting on the toilet, and flushing. Furthermore, the skills generalised to other settings and were maintained for several months [34], [35]. This suggests that intervention packages can effectively teach functional skills to children with ASD. Table 1 summarise the participants in each study.

Study	Purpose	Participants,	Skills	Type of VBI	Implementation
		sample size		used	support
[29]	To gauge the effectiveness	Participants, 3	Making orange juice,	Instructional	Concrete
	of instructional video modelling for teaching life	years old children Sample	preparing mail, tending to pets, cleaning a fish bowl,	video modeling	reinforcement, praise
	skills to children with ASD.	Size (n=3)	and setting the table.		praise
[30]	To examine the efficiency of	Participant, 3 to	Hand-washing skills	Video modeling	Praise
. ,	a commercially available	5 years Sample	e	U	
	video model in teaching	Size (n=3)			
	hand-washing to children				
50.13	with ASD.	D	D · · · · ·		T 7 T T
[31]	To evaluate the effectiveness of point-of-	Participant, Four years old	Preparing meals	Point-of-view video modeling	Verbal prompting forward chaining
	view video modeling in	children Sample		video modering	forward chaining
	teaching a boy with ASD to	Size(n=1)			
	serve himself an afternoon				
	snack using forward-				
	chaining.				
[32]	To investigate if iPad-based point-of-view video	Participant 7.5 to 13.5 years old	Tying shoes, brushing teeth, using the restroom,	Point-of-view video modeling	verbal praise
	modeling effectively teaches	children Sample	eating independently,	video modernig	
	self-care and daily living	Size (n=8)	managing finances, and		
	skills to children with ASD.	. ,	doing household chores.		
[33]	To assess the efficacy of a	Participant 5-15	Oral hygiene	Video modeling	Twice-daily
	three-week internet-based	years old			reminder e-mails
	video modeling intervention for teaching proper brushing	children Sample Size (n=18)			
	techniques	Size (II-18)			
[34]	To study the impact of a	Participant 4-5	Toilet Train	video self-	Verbal praise,
	video modeling intervention	years old		modelling and	animations, and
	on enhancing independent	children Sample		point-of-view	chaining procedure
	toileting skills in two young	Size (n=2)		modelling	
[35]	boys with ASD. To examine the outcomes of	Participant 7 to 8	Toilet Train	video self-	Verbal praise,
[33]	a video modeling	years old	Tonet ITani	modelling and	animation
	intervention that combines	children Sample		point-of-view	prompting, and
	real and animated models	Size (n=2)		modelling	reinforcement
	with a chaining procedure.				
[36]	To explore the impact of an	Participant 4	Toilet Train	Video modeling	Reinforcement –
	instructional package, in toilet-training a 4-year-old	years old children Sample			food Picture prompt
	boy with ASD.	Size (n=1)			
[37]	To examine the	Participant 5	Tying shoes	Video	Verbal praise,
	effectiveness of video	years old		Prompting	physical rewards,
	prompting combined with	children Sample			backward chaining.
	backward chaining for	Size (n=3)			
	mastering the shoe-tying skills in children with ASD				
	SKIIIS III CIIIIUIEII WIUI ASD				

Table 1. Data extracted from the included study

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3.3. Implementing VBI with appropriate implementation support to children with ASD can successfully improve children's ADL skills

The studies suggest that VBIs with appropriate implementation support, such as reinforcement, verbal prompting, animations, and chaining procedures, can improve ADL skills in children with ASD. Prompting guides participants with spoken cues, reduces confusion, and facilitates learning. This intervention component clarifies expectations and ensures an understanding of the targeted behaviour. [31] used verbal prompting to teach meal preparation skills to a child with ASD. Otherwise, [37] and [35] used video prompting to teach tying shoes and toileting skills to children with ASD. Forward and backward chaining is a task analysis technique that breaks down complex behaviours into smaller, more manageable steps. [31] and [34] used forward chaining to teach meal preparation and toileting skills to children with ASD. Nevertheless, [37] used to teach tying shoes to children with ASD. The use of animation in video modelling interventions can be promising in teaching play skills to children with toilet skills deficiency [34], [35].

Reinforcement strategies are critical in promoting positive behaviour change and maintaining engagement in behavioural interventions. In the study mentioned earlier, various reinforcement strategies are utilised to maximise the effectiveness of the intervention. Verbal praise effectively promotes skill acquisition in children with ASD [29], [34]-[37]. By offering participants positive feedback and acknowledging their efforts, researchers can boost their self-esteem and motivation to continue practising the targeted behaviour. Verbal praise can be provided spontaneously or upon completing specific tasks, ensuring participants feel recognised and valued for their progress. Tangible rewards, such as candy or access to a preferred toy, can motivate behaviour change. Researchers can create a clear link between the desired behaviour and a positive outcome by providing participants with a concrete incentive. Physical rewards also allow the intervention to be tailored to children's preferences, ensuring the reinforcement remains appealing and effective for each participant [29], [31], [37]. In each study, [34] and [35] used verbal praise, animations, a prompting and reinforcement procedure, verbal praise, and animations to toilet-train two children. [37] employed backwards chaining, verbal recognition, and physical rewards with video prompting to teach how to tie shoes. Otherwise, [31] used concrete reinforcement implementation support to conduct their research. The study of [34] and [35] also uses animation and chaining to teach complex skills to children with ASD. Table 1 summarises the data extracted in the included study.

4. DISCUSSION

Children with ASD frequently encounter challenges when it comes to independently engaging in everyday tasks due to their difficulties in processing sensory information and adapting to changes in routine [38]. VBI has been extensively theorised by [12]. According to Bandura's theory, when children are presented with models that they can easily relate to and find captivating, they are more inclined to engage in activities actively and possess the motivation to accomplish tasks. This aspect holds significant importance within numerous intervention approaches. Despite the promising potential of VBI for improving various domains of human behaviour, several studies have shown that multiple factors, such as implementation support, influence the effectiveness of VBI [39]. Additional implementation support could increase VBI efficiency across all age groups, including preschoolers [29], [31]. Incorporating personalised approaches within this implementation support helps facilitate an even more engaging learning environment by fostering more robust connections between children's needs and interests while promoting higher motivation levels, leading to long-term gains seen through better retention rates post-intervention. One evidence-based implementation support that effectively supports children with ASD is reinforcement [40], [41]. This method provides immediate feedback on performance while allowing for repeated practice of targeted skills within a structured setting. Praise and tangible rewards such as stickers or small toys are particularly effective reinforcement for children with ASD that can make learning more meaningful by reinforcing specific steps within each skill [41].

Other than that, based on the study, animation in video modelling enables educators to create dynamic scenarios that replicate real-life situations while keeping the child's interest intact [34], [42]. Animated videos have proven effective in enhancing communication, social interaction, and generalisation of learned skills across different environments for children with ASD. Furthermore, animated characters in videos are less intimidating than live models or static images, as they provide non-threatening visual aids that facilitate skill acquisition without triggering anxiety or fear responses commonly observed in some autistic learners during face-to-face interactions [43]. Nevertheless, it is essential to consider that some animations might be too fast-paced or complex, making it challenging for children with ASD to understand and construct a mental model of the task. Additionally, they may need domain-specific knowledge, further hindering their ability to grasp the concepts presented in the videos [44].

While the results are promising, it is crucial to avoid relying solely on a single method or technique when working with children with ASD since people may respond differently based on their unique needs and

preferences [45]. Using chaining and prompting techniques has shown a positive correlation with acquiring crucial life skills in children with ASD [31]. This teaching strategy provides a structured approach to learning, which can be particularly beneficial for children who thrive on routine. Breaking down complex tasks into smaller steps allows learners to acquire new skills gradually, minimising frustration and confusion. Additionally, incorporating personalised prompts during video modelling sessions enhances learning opportunities and promotes engagement. However, it is challenging to determine which specific variable (video modelling, prompting, or reinforcement) contributes to skill acquisition when video modelling interventions consist of multiple components or implementation support [46].

This study has several limitations; due to limited access to these databases, only three databases were used, namely Scopus, Web of Science, and Google Scholar, from 2012–2022. This study employed "videobased intervention" or "video modeling" as primary search keywords. However, other keys, such as video recording, computer-assisted instruction, and others, should be considered in future studies. These added terms should increase the relevancy of research results. Further research should focus on i) a more extended range of study years, ii) the use of specific generalisation and maintenance dimensions to assess the effectiveness of the intervention, iii) studies that include pre-screening treatment that looks into imitation ability, iv) examine the effectiveness of the VBI as both the whole intervention or intervention component, v) include more significant sample sizes, vi) include different search engines, vii) ensure adequate follow-up after the treatment phase, and viii) include studies with a social validity assessment.

5. CONCLUSION

The current study conducted a scoping review of VBI to teach ADL to children with ASD. This scoping review strengthens the notion that VBI is a beneficial intervention strategy that helps improve several ADL abilities. Furthermore, VBIs can improve ADL by simulating the activities of the video model in sequential stages. As a result, using VBIs as an intervention approach and additional implementation support can help and encourage children with ASD to be optimum independent in ADL. Furthermore, using VBIs to assist with targeted skills should be made public so that all stakeholders, particularly practitioners and parents, can benefit from the vast range of viable strategies to help in the intervention process.

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